



## Issues and Arcs

This 3-issue Arc features the battles over the Infinity Gauntlet. Last Issue covered several cosmic Avengers, while this Issue focuses on the Guardians of the Galaxy, and next Issue details Thanos's quest for the Infinity Gems.

### Cosmo

With **All Bark, No Flight** each power lost grants 1 XP. So if a character loses three powers, Cosmo gains 3 XP. **Note:** ⚡ and ⚪ are both keyword powers.

A character must lose a power and remain face up in order for Cosmo to gain an XP. Losing powers because a character turned face down doesn't count.



## \*Star-Lord\*

Kitty Pryde becomes Star-Lord when the original Star-Lord is otherwise employed. So she has \*s around her name, meaning she shares the "mantle" with Star-Lord, himself. The sharing of the mantle means both characters can be on a side at the same time because they're different beings, just with the same name. So you don't KO either because of uniqueness rules and they can't power each other up.

Note that although this card represents her joining the Guardians of the Galaxy (⌚), she's still an X-Man (🔴) at heart, so she has both team affiliations. Her **Intangibility** power lets her strike characters while they're in

a player's hand. This is uncanny. A couple things about this:

- She can strike any number of 0 DEF characters (or characters with \* DEF).
- She can strike characters who normally couldn't be struck by her while on a side (like Bulletproof characters) because those powers aren't active while the character is in a hand.
- It doesn't matter how much a struck character has, it gets discarded.

## Adam Warlock

At Level 1, if Adam Warlock gets KO'd by getting stunned, **Prepare for Rebirth** will cause him to gain an XP and become Level 2 while in the stunned position. (If a power like Hex prevents him from leveling up, he'll remain at Level 1 but still heal his wounds.)



## Jack Flag

Jack's Follower grants **Leader** to a main character he team attacks with. While a Leader is team attacking, you choose who the defender strikes back against.

## Nikki

**Mercurial Personality** allows you to **Burn** an enemy supporting character. This means "At the end of each of your turns, stun that character." (**Note:** "You" refers to the player who used Nikki's effect.) A Burn effect has no set duration - it will last until the character leaves play.



## Starhawk

At one point Starhawk was actually two beings merged together who took turns occupying the same space. The Starhawk card from way back in the Vs. System® 2PCG®: Legacy expansion represents Stakar Ogord, but this card brings Afeta Ogord to the fore. Because they share the same body, you can't have both Starhawks in play at the same time. However, Afeta's **Composite Being** grants **Bond with Starhawk** to any Stakar Starhawks in your hand.



## Angela

**An Angel From the Heavens** makes it difficult for Angela to be solo attacked. An attacker must have ⚡ or ⚪ (or both) to solo attack her. When Angela opens a **Bridge to Heaven**, you must put each revealed character onto your side. This may cause some characters to be KO'd due to the uniqueness rules.



## Mainframe

**Stationary** prevents Mainframe from moving even if an enemy player uses a push or pull effect on him or rearranges your formation.

When Mainframe uses **Primary Operating System** it applies only to characters that are currently on your side. It doesn't apply to characters that appear on your side later that turn.



## Checklist

### Main Characters

- Adam Warlock (Levels 1-3)
- Cosmo (Levels 1-2)
- ★Star-Lord★ (Levels 1-2)

### Supporting Characters

- 4 Lockheed
- 4 Jack Flag
- 4 Howard the Duck
- 4 Nikki
- 4 Starhawk
- 4 Talon
- 4 Krugarr
- 4 Angela
- 4 Mainframe
- 4 Living Tribunal

## Living Tribunal

When the Living Tribunal **Balances the Multiverse**, he's removed from the game before he actually appears. Photographic Universe cards are cards that have photographic artwork on them, from TV shows and movies. The other universe is the Illustrated Universe, whose cards are cards with drawn, or illustrated artwork.



### Plot Twists

- 4 Nova Corps

### Locations

- 4 The Milano

## Nova Corps and The Milano

In this Arc, we are playing around with how players can use locations besides super powers. In addition to cards like Nikki (who has a keyword power which requires spending an ), each Issue will have a Plot Twist and Special Location that allow their main characters to have some pretty powerful effects on the game. A few things about these Plot Twists and Special Locations:

- They are not super powers.
- Your main characters must be face up to pay for them. (But it doesn't have to be in the combat to pay for Nova Corps.)
- Your main characters can use

a "Wild" Special Location from their team to pay for them.

- These cards are neutral, so just like any other neutral cards they can be in Loyalty decks.
- The Special Locations don't count as locations power symbol (for powers like Black Widow Main Character's Level Up power **Red in Her Ledger** or Zzutak's **Paint to Life**).



## Credits

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